

Science Museum of Virginia

Field Trip

Guide 2026-2027





Expand Classroom Lessons and Enhance Opportunities for Discovery!

How do we pack so many engaging, memorable and awe-inspiring moments into our field trips? That's easy: we have it down to a science!

Give your students the chance to explore exhibitions, see films, participate in hands-on workshops, enjoy live demos and visit labs to truly experience how science, technology, engineering and math apply to nearly everything around them.

With dozens of customizable options, this guide will show you just about everything you can do on a group visit to the Science Museum of Virginia.

Once you're ready to book, head to smv.org/groups to fill out our group visit request form. Still have questions? Give us a shout at [804.864.1400](tel:804.864.1400). We're ready to help ensure your students have a stellar field trip.

Digital Demos

Need to stay put for now? Don't worry: we can come to you virtually! Check out page 12 for information about our Digital Demo offerings in case your class can't leave the building but still want to experience Science Museum programs.

Homeschool Groups

Science Museum field trips aren't just for public and private school students. Homeschool cooperatives can expand their learning opportunities, too! Visit smv.org/homeschoolgroups to learn about how to book a field trip for 10 or more homeschoolers.

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Educator Perk: Free General Admission, All Year Long!

What's the best way to ensure your students will be WOWed by all the field trip fun the Science Museum has to offer? Experience it for yourself, of course! That's why we give educators special perks, like free general admission during normal operating hours, all year long. That's right: teachers can bring their school ID to the Science Museum to get access to exhibitions, labs and demos at no cost. We know you'll see all we have to offer during your visit and want to bring your students back with you right away! Visit smv.org for details. Free admission excludes special events, Dome features and select touring exhibitions.

Science Museum of Virginia

2500 West Broad Street
Richmond, Virginia 23220
[804.864.1400](tel:804.864.1400)
smv.org

Hours

Day after Labor Day–February 28
 Tuesday–Sunday, 9:30 a.m.–5 p.m.

March 1–Labor Day
 Seven days a week, 9:30 a.m.–5 p.m.

Be social! Follow us on [Facebook](#), [Instagram](#) and [YouTube](#).



Touring Exhibitions



Rescue

July 13, 2026–January 17, 2027

From firefighting to surf rescue, explore the techniques and life-saving equipment used by rapid response personnel. Students will step into the shoes of heroes as they take part in simulations portraying action-packed ways that first responders assist in times of need.

Rescue is created by Scitech in Perth, Australia and produced by Imagine.



Above and Beyond

February 13–August 15, 2027

Help your classes blast off on an adventure through the skies and beyond. Discover how aerospace has shaped our world from early flight to deep-space exploration. Students will design and pilot a virtual fighter jet, take an elevator to the edge of space and test bold ideas through interactive challenges.

Above and Beyond is presented by Boeing.



© E Laurent

Food: Science, Culture, Cuisine

May 22–September 6, 2027

Explore a multi-sensory exhibition where technology, culture and cuisine reveal the wonders of gastronomy. Students will learn how sight, sound, touch, smell and taste shape our experience of food. Discover the culinary arts, test your chef skills and uncover the science of cooking.

Requires additional ticket for admission. Food: Science, Culture, and Cuisine is designed by La Cité des sciences et de l'industrie in partnership with INRAE and produced by Imagine.

Classic Favorites



Speed

Explore the mind-blowing intersection of motion and time across a world of science and technology. Students can race an Olympic athlete, feel hurricane-force winds, examine a massive supersonic jet and more. There's no shortage of discovery as they experience some of the fastest and slowest things the universe has to offer.

Make your students' visit to the Science Museum count! Check out our supplemental math activity sheets to enhance their **Speed** and **Boost** experiences.



Boost

This exhibition is so much fun students won't notice they're learning! They can generate energy on a human hamster wheel, lift peers with the power of leverage, compose music using animatronic instruments, challenge classmates to a dance-off and test their memory with brain games. *Boost* will really keep them on their toes.

Thank you to our *Boost* kitchen sponsors, Hamilton Beach Brands and Wegmans.

Hamilton Beach



The Forge

Harness the power of the maker movement, celebrate innovation and inspire students to roll up their sleeves to create. In *The Forge*, students can code their own sea creature, create digital wallpaper, program a piece with 500 multi-colored lights, build a LEGO® showstopper and more. A visit to *The Forge* will both champion and demonstrate the process of design and fabrication.

More to Explore



Animal Lab

Are your students critter curious? Give them the chance for an up-close encounter with frogs, snakes, cockroaches, spiders and more! They'll explore what different animals need to survive in their environment and how they eat, sleep and live.

Art Lab

Students can create their own scientific masterpiece. The Science Museum provides the materials and suggested activities and they provide the imagination! To keep things fresh, we change Art Lab activities periodically. An element of surprise is part of the fun!

Eco Lab

In this small space, we go big on all things ecology. Students will explore living organisms and their environments through rotating displays. From hydroponic herbs to mesmerizing mineral specimens to buzzing bees, students will enjoy whatever eco-focused activities they encounter.

Environmental Archives

Nature keeps hidden records of Earth's history, preserving evidence of changing conditions over time. These objects from the Science Museum's collection showcase how nature creates its own environmental archives (closes December 31).

Felling, UK: Artworks by Dawn Felicia Knox

This exhibition showcases otherworldly images from the resilient plant life transformed by—and transforming—a post-industrial wasteland (closes December 31).

The Green

Comprised of native flowers and trees, walking paths, STEM-inspired art and interpretative signage, this former parking lot-turned-urban greenspace is the perfect place to go for a nature stroll to watch pollinators at work.

Check out our [Green Guide](#), a printable nature journal activity, to help spark conversations about biodiversity and ecosystems.

Orbit

Launching during the 2026-2027 school year, this new permanent astronomy exhibition explores the physics, biology and engineering elements involved in space. Students are sure to have a stellar cosmic journey!

US By the Numbers

Data visualization doesn't have to be drab! Touch-screen technology lets students take a guess at the top ice cream flavor, hand washing prevalence, museum visitation and more. They'll be surprised by the stats when the answers are displayed on the massive projection screen.



The Dome

Take your students on an unforgettable adventure. With an impressive wrap-around, quarter-acre screen, The Dome is a powerful tool for connecting to the world through giant screen films and astronomy shows. Features last approximately 45 minutes.



Here are three ways you can add a Dome experience to your field trip:

- Each month, the Science Museum rotates the films it shows for guests. Groups can purchase tickets to features on the general public schedule.
- If no general public tickets have been sold yet, groups of 50 or more can request a special Dome showing from any film in our [group library](#). The film can change, but the showtime will adhere to the Science Museum's regular Dome schedule.
- Groups of 75 or more can book any Dome feature from our group library and can reserve a special time spot outside of the Science Museum's regular Dome schedule.

Each of the above options is based on availability. Special showings and additional showtimes must be booked at least two weeks in advance.

Accessibility Options

Some of our Dome features include [audio description](#) or are available in Spanish. Group leaders may request these shows. Requests must be submitted at least two weeks in advance.

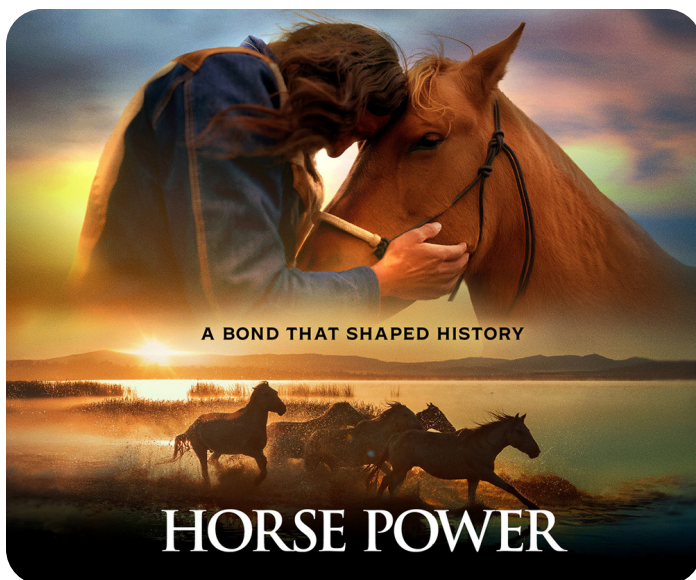
Features Available in Spanish

Big Astronomy
Encounters in the Milky Way
Superpower Dogs

Features with Audio Description

Animal Kingdom
Arctic: Our Frozen Planet
Big Astronomy
Dinosaurs of Antarctica
Encounters in the Milky Way
Horse Power
Imagine the Moon
Oceans: Our Blue Planet
Secrets of the Sea
Superpower Dogs
Volcanoes: The Fires of Creation
We Are Stars





New Dome Features

Horse Power

Grades K-9

Saddle up for a heartwarming journey across the globe, celebrating horses' abilities and their bond with humanity. Join Julaa and her Mongolian foal racing for glory, watch a Native American horse healer earn the trust of an orphaned mustang, see nearly extinct herds return to the wild and more. It's a hoof-pounding adventure highlighting what horses and humans can achieve together.

Science Standards of Learning

K 7 **1** 5 **2** 4, 5 **3** 4, 5 **LS** 7, 8, 9

Horse Power is produced by Plimsoll Productions, an ITV Studios company, and distributed worldwide by SK Films.



Wild Rescue

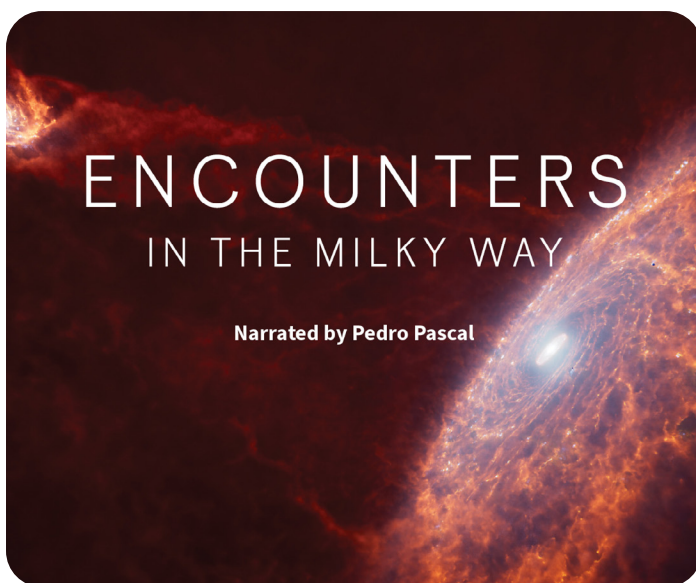
Grades K-12

Experience the inspiring journey of animals given a second chance at a wild life in this giant screen adventure. Based on the work at the Santa Barbara Wildlife Care Network, this uplifting film follows the dedicated teams who rescue, rehabilitate and release injured and orphaned wild animals.

Science Standards of Learning

K 7 **1** 5 **2** 4, 5 **3** 4, 5 **4** 3 **LS** 7, 8, 9

Wild Rescue is presented by Cosmic Picture and produced by Tandem Stills + Motion, Inc., in partnership with the Santa Barbara Wildlife Care Network.



Encounters in the Milky Way

Grades K-12

Reaching billions of years into the past and peering millions of years into the future, *Encounters in the Milky Way* explores the cosmic movements that shape our galactic neighborhood. Narrated by Pedro Pascal, experience spectacular moments in our Solar System's past and future—and, visualized for the first time, a dramatic, ongoing merger of our galaxy with a smaller satellite galaxy.

Science Standards of Learning

2 2 **3** 2 **4** 5, 6 **5** 2, 3 **6** 2 **PS** 6, 7, 8 **ES** 2 **PS** 3

Encounters in the Milky Way was developed by the American Museum of Natural History (amnh.org) with the major support and partnership of the National Aeronautics and Space Administration (NASA).

Returning Dome Favorites

These educator-favorites are just a sample of the more than two dozen features in the Science Museum’s film library. For the full list of features available in The Dome and to watch trailers of the films you’re interested in, please visit smv.org/dome.

Astronomy Shows

Big Astronomy

Grades K–12

Technology helps, but it’s really the people who enable discoveries! Students will meet professionals with diverse backgrounds, talents and skills who run a world-class observatory and share in the excitement of discovery.

Science Standards of Learning

1 1, 2, 3, 6, 7 **2** 1, 2, 6, 7 **4** 1, 4, 5, 6 **5** 1, 2, 4, 6 **6** 1, 2, 3, 7
ES 1, 2, 12 **PS** 1, 5, 6, 7, 9 **PH** 1, 5, 6, 7, 8, 9

Birth of Planet Earth

Grades 6–12

Take your students on the ultimate field trip: back 5 billion years to the origins of our planet! They’ll discover how Earth became a living planet and what history tells us about finding other life in the Universe.

Science Standards of Learning

6 2, 3, 4, 6 **ES** 2, 5, 7 **LS** 3, 4, 5

Live Universe Exploration

Grades K–12

Take off on a spectacular tour of space with a custom cosmic adventure designed specifically for your students! Pick your space destinations and let our astronomer be your guide as you explore the stars like never before. The best part: live astronomy shows can be tailored to meet your SOL needs—just reach out at least two weeks in advance so we can customize your show.

Messengers of Space and Time

Grades K–12

How do astronomers use observatories to monitor the night sky for exciting astronomical events? Students will find out the answer as they explore the dynamic cosmos and witness the transformative impact of real-time data on our understanding of the Universe.

Science Standards of Learning

4 5 **5** 3, 6, 7 **6** 2, 5 **PS** 6, 7, 8 **ES** 2 **PH** 5, 6

Giant Screen Films

Animal Kingdom: A Tale of Six Families

Grades K–12

Across snowy forests, under scorching African sun and into the darkest depths of the ocean, embark on an incredible journey to the far corners of the Earth. *Animal Kingdom* takes audiences on an awe-inspiring adventure to celebrate the diversity of life on our planet.

Science Standards of Learning

K 7 **1** 5 **2** 4, 5 **3** 4, 5 **4** 2, 3, 7 **LS** 5, 6, 7, 8, 9

Dinosaurs of Antarctica

Grades K–12

From the Permian to the Jurassic, discover the surreal world of bug-eyed giants and egg-laying mammals—where survival means enduring the sunless, six-month polar winter surrounded by meat-eaters with night vision. See this fantastical world brought to life on our gigantic Dome screen!

Science Standards of Learning

K 6, 7, 10 **1** 5 **2** 4, 5, 6, 7 **3** 4, 5 **4** 3, 4 **5** 8 **6** 7 **LS** 6, 7, 8, 9, 11 **BIO** 6, 7 **ES** 5, 9

A production of Giant Screen Films. Major funding was provided by The National Science Foundation.

Secrets of the Sea

Grades K–12

Featuring some of the ocean’s strangest and most spectacular animals, this film showcases an astonishing array of marine creatures. From pygmy seahorses to giant manta rays, and from barnacle blennies to coconut octopuses, students will meet more than 70 aquatic species.

Science Standards of Learning

K 7 **1** 5 **2** 4, 5, 8 **3** 4, 5, 8 **4** 2, 3, 7 **6** 9 **LS** 4, 5, 6, 7, 9, 11 **BIO** 8

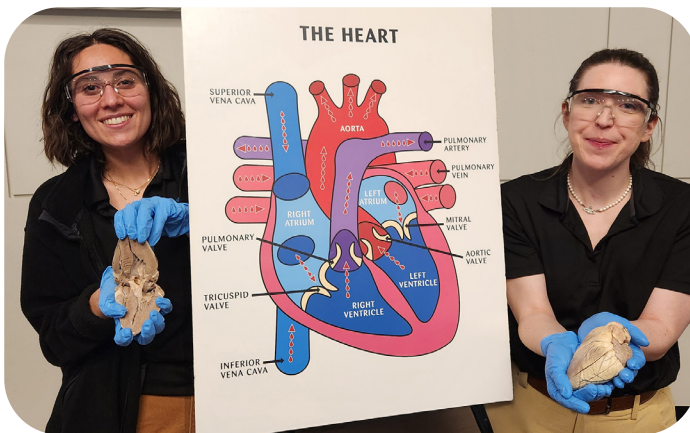
Live Science Programs

Demos

Demos are just what they sound like: students watch a Science Museum educator demonstrate amazing scientific experiments! From chemistry to anatomy, and from biology to engineering, we have engaging demos covering a wide range of STEM topics.

Demos last approximately 30 minutes, and can accommodate 10-120 students. Adding a demo to your field trip depends on space availability.

Demos are available during weekday operating hours from September to May. Demos must be booked at least two weeks prior to the field trip. Add a demo for \$4 per person.



Heart Dissection

Grades 5-12

There's no better way to learn how a heart works than by watching an educator dissect a sheep heart while explaining its different parts and functions. Students will love learning about the cardiovascular system.

Science Standards of Learning

LS 2 BIO 3

Illuminating Light

Grades 3-5

This demo really shines! Students will discover how light can be blocked, bounced and bent. Note: This demo has flashing lights and periods of darkness.

Science Standards of Learning

3 1 4 1 5 1, 2, 6

Phantastic Physics

Grades 3-8

Students will be psyched for this action-packed demo highlighting matter, motion, friction and force. You'll be amazed by experiments that look like magic, but trust us, it's science!

Science Standards of Learning

3 2 5 2, 3 PS 5, 8 PH 3, 4

Scientific Method

Grades K-6

Teamwork makes the dream work! Students and our educator will use the scientific method to collaboratively design and execute a soda-and-mint experiment that really pops.

Science Standards of Learning

K 1 1 1 2 1 3 1 4 1 5 1 6 1

Simple Machines

Grades 3-5

Students will explore the six types of simple machines by watching massive versions of wedges, pulleys, levers and more in action. It's simply sensational!

Science Standards of Learning

3 2 5 2 PS 1

Sound Science

Grades 5-8

We'll blow your student's mind—but not their eardrums—with the power of sound. Educators will share visual representations of pitch, volume and more to help students understand the science behind sound waves.

Science Standards of Learning

5 1, 5 PS 6 PH 5

Supercool: Liquid Nitrogen

Grades 2-8

How do solids, liquids and gases react to super cold temperatures? Students will make predictions and observations as pennies shatter, balloons shrink and plants crumble.

Science Standards of Learning

2 3 5 7 6 5, 6, 7 PS 2, 5

Live Science Programs

Hands-On Experiences

Creativity + scientific tools = a chance to truly engage in the STEM process! Students can investigate scientific phenomena while working collaboratively to imagine, plan, test and improve on design solutions. Students will evaluate their outcomes to spark ideas for future innovations.

Hands-on experiences last approximately 45 minutes and can accommodate 10–30 students. We only offer one hands-on experience in a timeslot. Hands-on experiences must be booked at least two weeks prior to the field trip. Add a hands-on experience for \$4 per person.

The Science Museum offers the following challenges during weekday operating hours from September to May. Note: The engineering challenges are a great option if you have a group featuring students with a wide age range.

Egg Drop Engineering Challenge

Grades 3–12

Protecting items from breaking during shipping is big business. In this open-ended challenge, students work together to design a structure that can protect an egg from a 20-foot drop by measuring kinetic and potential energy as well as energy transfer.

Science Standards of Learning

3 1 4 1 5 1, 3 6 1 PS 1, 5 PH 1, 4

Force and Friction Challenge

Grades 4–8

It's time for some speedy science! Students work in groups to build a sled and explore what variables can be changed to make it travel faster or slower down the track in this open-ended challenge.

Science Standards of Learning

4 1 5 1, 3 6 1 PS 1, 5, 8

Forces of Flight Engineering Challenge

Grades K–7

Help students discover the fun of scientific investigation. They'll explore the forces of flight by designing an aircraft in this open-ended challenge. Don't wing it: their flying machine has to hover in our vertical wind tunnel!

Science Standards of Learning

K 1 1 1, 2 2 1 3 1, 2 4 1 5 1, 3 6 1



Live Science Programs

Science on a Sphere®

Demos supported by META

An educator will take your students on a journey across the globe and beyond in this animated display on a six-foot-diameter, suspended, sphere-shaped screen. They'll explore weather and climate, the planets, volcanoes, ocean temperatures and more!

Science on a Sphere demos last approximately 25 minutes, and can accommodate 10–30 students. We only offer one program in a timeslot. Adding a Science on a Sphere demo to your field trip depends on space availability.

The Science Museum offers Science on a Sphere demos during weekday operating hours from September to May. Science on a Sphere demos must be booked at least two weeks prior to the field trip. Add a Science on a Sphere demo for \$4 per person.

Earth Science

Grades 5–8

Volcanoes and earthquakes and plate tectonics ... oh my! Students will track natural disasters from the past and look at more recent occurrences that have impacted the world.

Science Standards of Learning

5 8 **ES** 5, 7

Extreme Climate

Grades 6–12

Hurricanes are stronger and floods are more frequent. Why? Students will find out as they explore extreme weather events and how communities can be resilient to a changing climate.

Science Standards of Learning

6 6, 7 **LS** 8 **ES** 10, 11, 12

Weather Junior

Grades K–2

Students will get wind of weather basics. An educator will rain down information about seasonal changes and how these processes affect all living things.

Science Standards of Learning

K 1, 8, 9 **1** 1, 7 **2** 1, 6, 7

Weather vs. Climate

Grades 3–5

Can your students explain the difference between weather and climate? Help them understand elements of each by seeing how heat is distributed around the planet and learning how hurricanes, typhoons and cyclones form.

Science Standards of Learning

4 4, 6 **5** 2



 Meta

Field Trip Pricing

For groups of 10 or more, the Science Museum offers these special discounts:

Exhibitions + Dome + Live Science Program: \$19/person

Exhibitions + Dome: \$15/person

Exhibitions + Live Science Program: \$15/person

Exhibitions Only: \$11/person

Additional Live Science Programs: \$4/each per person

Science Museum memberships and other discounts are not valid on group admission fees.

On the day of your visit, if additional guests join your group (including staff or chaperones), those guests **will receive the general admission price**. Additional guests must purchase a ticket to view Dome features with their group (if space is available). Live Science Programs are not available to day-of, walk-in guests who are joining a group.

Group Booking Policies

We strive to give all guests the best experience possible, so we staff appropriately to support group visits. To allow us to provide an unforgettable experience for your group, we ask that you observe the following group policies:

- Chaperones must stay with their group at all times. This includes all students through 12th grade.
- On the day of your visit, if you arrive without the required number of chaperones, your group may be turned away.
- To book a Live Science Program, reservations must be made a minimum of two weeks in advance.
- Final group numbers are due two weeks prior to arrival. We cannot make changes to final numbers after groups check in.
- If you have to cancel your field trip, please notify us as soon as possible. Visits canceled within 48 hours will receive a refund, less a \$95 administrative fee.

Please visit smv.org/groups to read the Science Museum's full list of group visit policies.

Chaperone Policy

We require one adult for every 10 students in your group. All students through 12th grade must be accompanied by an adult (chaperone or staff) at all times. One adult for every 10 students will receive complimentary admission.

Whether you include chaperones in your pre-visit count or have them pay on the day of your trip, you must have the minimum number of chaperones or your group may be turned away.

In Live Science Programs, we prioritize space for students. We will maintain the required chaperone-to-student ratio of 1 adult to 10 students, but additional adults may be asked to wait outside the program space and are not guaranteed space in the classroom.

Payment Info

Advance payments can be made by credit card, check or purchase order. Payment in advance is always preferred.

Payment cannot be accepted at the front desk on the day of your arrival. If you are unable to pay in advance, we can invoice you. Please let us know at the time of booking if you need an invoice. The invoice will be based on the final numbers given to us by the onsite group leader on the day of your trip.

For groups booking visits within two weeks of a scheduled arrival date, full payment is due at the time of booking.

Financial Assistance

The Science Museum is known for memorable and unique adventures. To make this experience accessible to all, we have limited funding available to supplement group visits in September, October, January or February. Funds are finite and available on a first-come, first-served basis. All financial assistance requests need to be made when booking the field trip.

To request financial aid for a group visit, you must indicate your Title 1 or low-income status on the [group reservation form](#) when booking. Requests for financial assistance will not be considered if they do not follow this process. Once we process your reservation, we will follow up with you with more information about financial aid availability.

Let's do this!

When you're ready to book, please fill out our group reservation form at smv.org/groups. If you can't access the Science Museum's website to schedule your field trip, please contact us at [804.864.1400](tel:804.864.1400).

Booking multiple groups? Give us a call and we'll help streamline that process!

Make the Most of Your Visit



Lunch Time

If your group plans to eat lunch at the Science Museum, please indicate that on the group reservation form when booking. Guest Operations will let you know the time of your assigned 30-minute lunch block when you arrive. In order to allow multiple groups to make use of our limited space, we cannot schedule specific lunch times in advance.

Designated lunch locations are not strictly climate-controlled and may be outside. The Science Museum does not guarantee availability for a lunch location or time. Please be prepared to eat on your bus if there are no spaces available. Groups may not eat in the café by Bean Sprouts eating area.

You may wish to order lunch for your group from our café. Bean Sprouts has an allergy-friendly field trip menu, with student entrées ranging from PBJs to personal pizzas. A student lunch includes a side such as fruit or chips plus a bottle of water for \$9.00 (including tax). Meals can be made gluten-free for an additional charge. Simply indicate your interest in the lunches section of the online reservation form and we'll send you the Bean Sprouts information, including the link to order. Please note that group lunch orders must be placed at least two weeks in advance.

Museum Store

Help your students keep the fun going at home by stopping by our museum store! From STEM kits to books to special Science Museum keepsakes, scientists of all ages will find something they love. Please note: an adult chaperone must accompany students at all times while in the museum store.

Accessibility Accommodations

Our [Sensory Guide](#) includes accessibility and accommodation information to help you prepare for your group's visit. If any of your students or chaperones will need mobility, hearing or sensory assistance or translation services during your field trip, please note that in the accessibility section when you fill out the group visit form at smv.org/groups.

Parking

Limited bus parking is available on a first-come, first-served basis. Bus parking and loading locations may change during periods of construction. Science Museum staff will share current bus-related information with the group leader before the visit. Parking buses on Terminal Place is strictly prohibited.

Bus drivers should extend their stop sign and turn on flashing lights only when actively loading/unloading guests. When students are not exiting/entering the bus, drivers need to retract the stop sign so traffic can flow.

Buses may not double park (ie: side by side) in the Front Circle or otherwise block the driveway to through traffic.

Buses do not fit in the parking deck and attempting to park in the deck will damage the bus. Chaperones and additional guests meeting the group at the Science Museum should park in the parking deck.

Please Note

We do our best to ensure we can offer everything listed in this guide, but sometimes it is necessary to make adjustments after it goes to print. Science Museum offerings, policies and pricing are subject to change at any time without notice.

For the most up-to-date information, please visit smv.org or call [804.864.1400](tel:804.864.1400).

Graphite Circuit

Carbon exists in two distinct mineral forms: diamonds and graphite. Though not as glamorous as its flashy counterpart, graphite has no shortage of uses. While its mark-making ability is second to none, graphite also has the perk of being a strong conductor of both heat and electricity.

Try exploring both of these attributes at once by creating a graphite circuit!

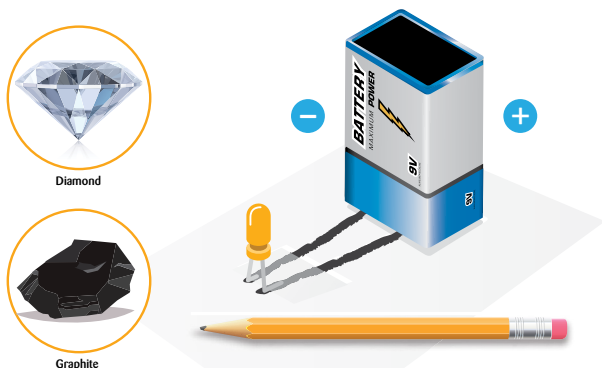
In this activity, you will be creating a simple circuit. The word circuit means "to go around."

You can think of a circuit as a pathway along which electrons can travel. A complete circuit is like a circular racetrack around which electron "cars" can zip. If there is a break in the racetrack, the electron "cars" are forced to stop and can no longer travel. An example of this is a light switch in your home.

When you turn on the switch, a circuit is completed and electrons can flow to turn on your light.

When you turn the switch off, the circuit is broken and the electricity stops flowing.

Electrons also flow better in some substances than others. These substances are known as conductors. Copper wire, such as that in the light switch, is a great conductor. Graphite is also a conductor of electrons. Keep this in mind when you create your circuit below.



Educator Resources

We have educational resource guides available for many of our offerings, including giant screen films and astronomy shows, touring exhibitions and a [nature journal](#) for The Green. And check out our grade-level-appropriate math activity sheets for [Boost](#) and [Speed](#) exhibitions to add value to your visit! To explore pre-visit materials, please visit [smv.org](#). Look for the "For Educators" tab on the specific exhibition and film pages to get links to the materials.

After your visit, help your students keep the discovery going with our collection of experiments, activities, videos and more. Visit [smv.org/stayconnected](#) to check out activities about nature, astronomy, chemistry, circuitry and much more.

Plus, if you don't already follow us on social media, now's the time to jump on board! We regularly post engaging content on [Facebook](#), [YouTube](#) and [Instagram](#) that teachers can use to supplement classroom lessons throughout the year or send home with students on breaks.



Digital Demos

Presented by the Virginia Lottery

If you're looking for a scientific adventure but you're unable to come to the Science Museum, consider a Digital Demo. Sponsored by the Virginia Lottery, Digital Demos are live, virtual lessons that are highly interactive and designed to involve students in STEM through inquiry and hands-on activities.

Digital Demos range in length from 30–45 minutes. They are \$150 per lesson for up to 90 students.

Digital Demos are available Tuesday–Friday from September–May. Digital Demos are available between 9 a.m.–3 p.m.

Visit [smv.org/groups/digital-demos](#) to learn more about technology requirements and available programs. Limited financial assistance may be available. All supplemental funding requests need to be made when booking the Digital Demo.

Ready to book?

When you're ready to schedule your Digital Demo, please fill out our online reservation form at [smv.org/groups/digital-demos](#). If you can't access the Science Museum's website, please contact Guest Services at [804.864.1400](#).





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Richmond, Virginia 23220

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smv.org

